



Shelby County Racers Association, LLC dba Shelby County Speedway 2009 General Rules

!!Please Read!!

THE RULES AND/OR REGULATIONS SET FORTH HEREIN ARE DESIGNED TO PROVIDE FOR THE ORDERLY CONDUCT OF RACING EVENTS AND TO ESTABLISH MINIMUM ACCEPTABLE REQUIREMENTS FOR SUCH EVENTS. THESE RULES SHALL GOVERN THE CONDITION OF ALL SPEEDWAY EVENTS AND BY PARTICIPATING IN THESE EVENTS; ALL SPEEDWAY COMPETITORS ARE DEEMED TO HAVE COMPLIED WITH THESE RULES. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF, OR COMPLIANCE WITH THESE RULES AND REGULATIONS. THEY ARE INTENDED AS A GUIDE FOR THE CONDUCT OF THE SPORT AND IN NO WAY A GUARANTEE AGAINST INJURY OR DEATH TO PARTICIPANTS, SPECTATORS, OR OTHERS.

The General Rules and Policies apply to each and every competitor, mechanic, and/or pit personnel. You are expected to know the rules.

1-CONDUCT:

Any fighting in the Pit area will subject the offender, and the car he is associated with, to suspension and/or fines depending upon the seriousness of the incident and the decision of the Officials. The driver and/or owner of every car are responsible for his or her pit crew and their conduct. This includes fans and family in the grandstands. **Absolutely no one is allowed in the scorer's stand other than the Officials without permission!** We will not tolerate any profane or abusive language in front of race fans, Officials, or management. This will be strictly enforced with suspensions and/or fines. Be clean and look respectable. At any time the management feels that you dress, appearance, actions, or conduct are not in the best interests of the Speedway, you must leave the grounds and a suspension and/or fines may be awarded. No driver may get out of his or her car on the track or apron to argue or discuss a race situation with the flagman or Officials. Violation of this rule will result in disqualification for the rest of the night's events, and fines and/or a suspension may be awarded. When in the Pit area, maintain a constant watch for your own protection! Every entrant will be expected to participate in every event in which he or she is assigned, if it is at all possible. If an entrant refuses to participate in a race because of his disagreement with the length, type, pay, or style of a race, he will be subject to suspension and/or fines at the Race Director's discretion. The Pit area must be cleared within 60 minutes of the completion of the race program. This includes everyone associated with your race car. Failure to do so will result in loss of points for that race night and/or fines at the Race Director's discretion. Absolutely NO open alcoholic beverages allowed in the Pits BEFORE OR DURING the races. ANY person associated with your car caught in possession of an **open alcoholic beverage** container in the pits will be cause for disqualification and a **\$250 fine and/or suspension** as per IMCA Rules. You are responsible for your pit personnel at all times. **Fighting and/or physical assault** of any kind is subject to a **\$250 fine and/or suspension** as per IMCA Rules. The Race Director reserves the right to refuse admission or entry to any person or persons.

2 GENERAL POLICY

The Race Director shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. No expressed or implied warranty of safety shall result from such alteration of specifications. Any interpretation or deviation of these rules is left to the discretion of the Officials. Their decision is final. No radios or listening devices allowed in the Pits.

3 PARTICIPANT'S INSURANCE

Available upon request is a certificate of insurance which covers everyone signed in at the Pit Gate. Call us to discuss any aspect of the insurance at any time. If any question or a problem comes up about insurance, contact the Speedway management at 712-269-5691

4 LIABILITY INSURANCE

Our liability insurance normally insures the race track, the car owner, driver, and sponsors. Every driver must inspect the racing surface and race track to learn of any defects, obstructions, or anything which, in his opinion, is unsafe, and he should report any such condition to the Officials or Management. Any driver entering any racing event is considered to have inspected the track with all conditions satisfactory to him. IF NOT, HE SHOULD NOT RACE! This further indicates that he is aware that auto racing involves risks and he assumes these risks with full awareness and knowledge. The Speedway assumes no responsibility for damage to or loss of your equipment, vehicles, or any parts, by any means whatsoever. MINORS (under age 18): See us well in advance so we may prepare the necessary releases for your parents or guardians signatures. Both parents and/or guardians must sign the release and must be notarized if not in front of a track official.

5 STATE LICENSE REQUIREMENTS

All persons expecting to participate as drivers should possess a valid driver's license issued by the state in which they reside before being allowed into the competition. In order to compete, all race cars, tow vehicles, trailers, and/or automotive equipment should comply fully with motor vehicles license and title laws and all laws concerning motor vehicles.

6 FLAGS

GREEN-Track is clear. Race will start if car alignment is proper.

BLACK-Unsafe equipment and/or consultation needed. Driver must go **PIT ROAD**. He may return to compete in the race if the problem is corrected. Ignoring the Black Flag will cause disqualification.

BLUE/YELLOW STRIPE-Maintain your line and work your way to the **BOTTOM** (inside of track) and stay there for remainder of the race.

YELLOW-RACE IS MOMENTARILY HALTED. DO NOT PASS. SLOW DOWN. Continue to turn 4 in single file and prepare to stop for realignment. You will be sent to turn 1 in your position. **NOTE:** The race will restart two (2) abreast for 1st lap and single file for all others. **Lapped cars will be put to rear.**

RED-RACE IS BEING STOPPED. Stop as soon as safely possible. The lead car will move to TURN 4 or where directed by the Officials. Cars must remain in racing order; all cars must stay on the racing surface unless directed otherwise by an Official! No pitman allowed to attend to a car on a red flag. Violation of any of the above Red Flag rules will result in your car being sent to the rear, and may result in your car being disqualified from the race. Cars going to Pit Road on a Red Flag **MAY NOT BE WORKED ON UNTIL YELLOW COMES OUT** and then will be put at the rear of the pack when the race starts.

WHITE-One more lap before the race will be completed.

CHECKERED-RACE IS COMPLETED. Exit track on the middle of the back straight. Go to the scale and/or tech area if required.

7- CAR PROTEST RULES

(a) All protests must be placed with the **CHIEF TECH INSPECTOR** no later than 5 minutes after A Feature. Failed inspection results in disqualification for night.

(b) The protest fee is \$100.00 per item and must be given to an official along with written protest. Car in protest will be checked after the Main Event. If car in protest is illegal, it will lose all points and money for that night and the protestor will be returned his \$100.00. If the Car is legal, the \$100.00 is given to the car in protest. Protestor's car will be teched for being legal before the teardown. **Late Models refer to your rules sheet for this rule.**

(c) Drivers are the only legal protestors and the protest must be in writing.

(d) Track Officials have the right to protest any car, at any time, at no charge.

(e) Track Officials have the right to tear down any engine with internal restrictions including the distributor, carburetor, intake and valve covers.

(f) Refusal of any inspection will result in disqualification and the same penalties as an engine claim refusal for that class.

8- POINT SYSTEM

(a) Points will be awarded from the start of the season until a date designated by management and officials.

(b) All races will start inverted by their **season** point's average. Drivers will draw for positions the first week to establish a point average.

(c) All points go with the driver in **all** classes.

(d) A driver that qualifies for the "A" and does not have a point's average shall be lined up in the last invert position. (2 Heats-Top 10, 3 Heats-Top 12)

(e) Any driver missing two consecutive weeks loses his points average and will be treated as a new car.

(f) Points will be awarded for the "A" Feature as follows: 40, 39, 38, etc., 17 to start. "B" Feature drivers receive: 16, 15, 14, 13, 12, 11 to start.

(g) To receive money from the Points Fund, a driver must compete in at least 75% of the points races held. Attendance at the banquet is expected.

9- TRACK PROCEDURES

- (a) The Pit gate opens at **5:00 PM**, hot laps at **6:30 PM**, race time at **7:05 PM Sharp!** Any car not in the pits by hot laps may be put at the rear of their heat race and may be put to the rear of the Feature if 2nd and subsequent violation. Only one tow vehicle is allowed in the Pit Area besides your race car.
- (b) All cars must start hot laps or a heat race to run in a feature event. If you have trouble, call the Speedway! All cars must start a heat race to receive Tow Money. Race Director may waive these rules on a case by case basis.
- (c) All cars must pack the track when requested! Failures to do so will result in starting you heat race at the rear and/or another penalty deemed reasonable by the Race Director.
- (d) **All races are subject to time limits** as the racetrack has a 12:00 midnight noise curfew from the City of Harlan.
- (e) Dead heats will split the total position money and points won for the two spots. The decision of the Officials is final.
- (f) First and Second positions of B and C features, if any, will move up to the next feature, starting at the back of the field.
- (g) The **TOP 4** finishers in each race, if required, will pull directly onto the scales to be weighed, and then go to the claim area to finish the inspection process. Any car entering the Pits before being weighed and/or inspected will be disqualified. Any car found to be illegal or underweight will be disqualified and lose all points and money earned for the night.
- (h) Winning Driver will go directly to the scale, if required, then the Winner's Circle. After the awards presentation, driver must take car to claim area. Without starting your car if there is a claim. You will be notified by an official on what to do.
- (i) The driver is qualified and receives points, not the car. Any driver wishing to change cars must be qualified to compete in the race for which he/she is changing cars, and must start that race at the rear of the field. Once a driver has changed to another car, he/she must finish the program in that car. Driver giving up his/her car will be as not at that race event for that night.
- (j) Any car that spins out or otherwise brings out the Red or Yellow flag **on his/her own in a heat or qualifying race**, will be Black Flagged and go to the Pits.
- (k) Rough driving – any competitor using his/her vehicle in a malicious manner on the track or in the pits will be subject to a \$250 fine and suspension at the discretion of the officials. Officials' ruling is final.
- (l) Any car intentionally causing a race to be stopped (as deemed by the Officials, will be penalized one lap and /or be subject to a black flag.
- (m) **WHITE/CHECKERED FLAG RULE:** During **qualifying** events the race may be called a complete race once the lead car has taken the white flag. The order of finish would be as follows: Cars crossing the Start/Finish line before Yellow or Red Flag is given would be scored the way they crossed the start finish line. All other cars will be scored the way they were running on the last completed lap, with cars causing the Yellow or Red Flag to be scored at the rear. **For Feature Events this procedure applies:** If the race is stopped before the lead car takes the checkered flag, the race must be re-aligned and revert back one lap. There will be 2 more laps run (Green, White, and Checkered).
- (n) At the discretion of the Officials, any driver jumping on starts/restarts will be moved back **2 positions** for each car he/she has jumped on the next restart if any or on the Official Finish of that race. Stay directly behind the driver in front of you. **On all starts a cone will be used in Turn 4. Any car that passes the cone on the inside or moves the cone will be sent to the rear of the next restart.** You must be clearly being behind the car in front of you when passing the cone or you'll be called for jumping.
- (o) Any race car whose speed has been reduced to a point where it causes a safety problem or retards the track activity may be removed from the racing surface by Black Flag. Their number will be displayed on the digital sign under the flag stand, if operating.
- (p) If the Red or Yellow Flag is displayed for any portion of your car falling off anywhere, your car will go to the rear. If your car has anything hanging off of it, our Officials will not touch it. You will be sent to Pit Road to make repairs.
- (q) A Pit Road has been constructed for tire changes and repairs made during a race. This is the only area you can use and return to the race unless stated otherwise at the Pit Meeting. If you go into the pit area you will no longer be scored. There are specific rules that apply to Pit Road:
- (1) Driver must enter Pit Road at a SAFE speed and stop the car next to rail.
 - (2) The car should be at a complete stop BEFORE the pit men can cross the guardrail.
 - (3) **Only 4 (FOUR)** people can cross the wall and work on the car.
 - (4) **NO** fluids of any type allowed! (Water, Fuel, Oil, Etc.)
- (r) When entering the pits from the track or driving through the pit area – you must be driving at idle speed. **Excessive speed through the pits will be subject to a minimum \$250 fine. NO EXCEPTIONS!**

10 -CONTACT RULE

- (a) Once the Green Flag is displayed, any car "directly involved in" a yellow or red flag, will go the rear, REGARDLESS OF FAULT. There will be no more complete restarts after first lap is complete. Cars not involved will be moved up in the two abreast lineup on a first-lap accident, or lined up in single file as they completed their last Official lap in non-first-lap accident. If you are not on the front straightaway when your position in the field is being realigned, you will go to the rear. "Directly Involved In" is defined as: Making the PRIMARY contact with the car or cars that causes the race to be stopped, OR, sitting still when the Yellow Flag is thrown. If you leave the racing surface for repairs during a yellow or red flag you will go to the rear.
- (b) **Running into a competitor, at anytime after the checkered flag is displayed, may subject the driver to a fine and/or suspension.** 1st serious violation will result in a minimum \$100.00 fine and/or a 1 week suspension or stiffer penalties may be applied. Official's decisions are final.

10-SPECIAL RULES

- (a) Because we want to protect our environment, and to comply with Federal and State Environmental Protection Laws, any car found to be dumping, spilling or otherwise causing the ground to be contaminated by Engine Oil, Engine Cooling, Transmission or Differential Fluids or Lubricants will be subject to immediate disqualification from the race program, subject to a fine and/or suspension, and liable for all consequential clean-up expenses and liabilities. The Speedway has placed containers near the tech area for the disposal of such fluids. Please notify us immediately if such spills occur.
- (b) Failure to furnish valid Social Security Number, or furnishing a false Social Security Number, will result in paying a \$100.00 fine and all administrative costs in dealing with the IRS and STATE agencies. All Prize Money and Awards will accrue to the driver or owner. (Internal Revenue Service Requirement). Note: If the driver gives all or a portion of the awards to anyone else, he should issue them an IRS FORM 1099-misc at the end of the year.
- (c) **Due to the extreme fire hazard in the presence of racing fuels and oils, NO open fires, propane or charcoal grills will be permitted in the infield until after the final race of the event. Be sure to have an operable fire extinguisher available.**

12-APPEARANCE

- (a) All cars must have bright paint jobs and contrasting numbers.
- (b) No dull, strictly stock or primer paint jobs will be allowed. An excellent, bright paint job can be accomplished with just a brush and a gallon of paint.
- (c) Different color paint on each side of the car is not recommended.
- (d) All Cars must be properly cleaned and washed before each night of racing! Cars can be fined \$25.00 for signing in unwashed.
- (e) We suggest that numbering and lettering be done by a sign painter or professional. It makes your car look much better and more like a race car.

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